

PROJECT INFORMATION SHEET

as of 24 Feb 04

PROJECT: Kenosha Harbor, Retaining Wall

DESCRIPTION: The purpose of the project is to provide emergency protection along the Lake Michigan Harbor Wall in the City of Kenosha, Kenosha County, Wisconsin. The seawall is located at the most narrow stretch of waterway access to the Simmons Island Marina and small boat harbor. The wall is severely deteriorated and should failure occur, the reduced waterway access could impede navigation. Seawall failure could also result in a shift of soils and jeopardize the structural integrity of a 24" water main that runs within 100 feet of the wall. It is unknown whether seawall failure would affect the abutments of the 50th Street vehicle bridge that is less than 50' from the seawall.

CONGRESSIONAL INTEREST: Paul Ryan (R) WI-08, Feingold (D), Kohl (D)

LOCATION MAP & PICTURE:



NON-FEDERAL PROJECT SPONSOR: City of Kenosha, Wisconsin. POC: Jan Schroeder 262.653.4000

PROJECT AUTHORITY: Section 14 of the Flood Control Act of 1946, as amended

FUNDING:

	<u>Total</u>	<u>Federal</u>	<u>Non-Federal</u>
Current Working Estimate	\$ 400,000	\$ 274,000	\$ 126,000
Funds Expended prior to FY04	\$ 49,000	\$ 49,000	\$ 0
Funds allocated in FY04	\$ 30,000	\$ 30,000	\$ 0
FY05 Budget	\$ 0	\$ 0	
Funds that could be used in FY05	\$ 321,000	\$ 195,000	\$ 126,000
Funds required to complete (> FY05)	\$		

SCHEDULE MILESTONES:

Project Initiated	JUN 01
Preliminary Decision Document Approved	
Design Documentation Completed	TBD
Decision Document Approved	
Project Cooperation Agreement Signed	
Construction Contract Awarded	
Construction Completed	
Project Closed-Out	

STATUS: In FY04, a Fact Sheet will be written to determine eligibility under the Section 14 Authority. **Project is on hold until additional Section 14 funding is made available.** FY05 funds can be used to write a Planning and Design Analysis if the project is determined to be eligible under Section 14 authority.

PM: Charlie Uhlarik 313-226-6753 charles.a.uhlarik@lre02.usace.army.mil